Number – Number and Place Value		Vocabulary
EYFS – Number and Place Value	 Children count reliably with numbers from 1-20 Place these numbers in order and say which number is one more or one less than a given number. Using quantities and objects, they add and subtract two single digit numbers and count on or back to find the answer. Solve problems, including doubling, halving and sharing 	
Year 1 – Number and Place Value	 count to and across 100, forwards and backwards, beginning with zero or one, or from any given number count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, leas read and write numbers from one to 20 in numerals and words 	number numeral zero one, two, three twenty teens numbers, eleven, twelve twenty twenty-one, twenty-two one hundred none how many? count, count (up) to, count on (from, to), count back (from, to) forwards backwards count in ones, twos, fives, tens equal to

	quivalent to
	the same as
	nore, less
m	nost, least
	nany
00	dd, even
m	nultiple of
	2W
pa	attern
	air
F -	
	nes
	ens
	igit
	ne same number as, as many as more, larger, bigger,
gr	reater fewer, smaller, less
fe	ewest, smallest, least
	nost, biggest, largest, greatest one more, ten more
	na loss ton loss
01	ne less, ten less
ec	qual to
0	ne more, ten more one less, ten less compare
	rder
Si	ze
fi	rst, second, third twentieth last, last but one
	efore, after
	ext
	etween
	alf-way between

Year 2 – Number and Place Value	 count in steps of two, three, and five from zero, and in tens from any number, forward and backward recognise the place value of each digit in a 2-digit number (tens, ones) identify, represent and estimate numbers using different representations, including the number line compare and order numbers from zero up to 100; use and = signs read and write numbers to at least 100 in numerals and in words use place value and number facts to solve problems count from zero in multiples of four, eight, 50 and 100; find ten 	above, below guess how many? estimate nearly roughly close to about the same as just over, just under too many, too few enough, not enough two hundred one thousand threes, fours and so on tally sequence continue predict rule > greater than < less than hundreds one-, two- or three-digit number place, place value stands for, represents exchange twenty-first, twenty-second exact, exactly eights, fifties and so on to hundreds
	 or 100 more or less than a given number recognise the place value of each digit in a 3-digit number (hundreds, tens, ones) 	factor of relationship

	 compare and order numbers up to 1000 	Roman numerals
	 identify, represent and estimate numbers using different representations 	one hundred more
	• read and write numbers up to 1000 in numerals and in words	one hundred less
	 solve number problems and practical problems involving these ideas 	round, nearest, round to the nearest ten, hundred
		round up, round down
		round, nearest, round to the nearest ten, hundred
		round up, round down
		approximate approximately
Year 4 – Number and Place Value	• count in multiples of six, seven, nine, 25 and 1000	ten thousand, hundred thousand, million
	• find 1000 more or less than a given number	
	• find 1000 more or less than a given number	sixes, sevens, nines, twenty-fives
	• recognise the place value of each digit in a 4-digit number	next, consecutive
	(thousands, hundreds, tens, and ones)	
	order and compare numbers beyond 1000	integer, positive, negative above/below zero, minus negative numbers
	 identify, represent and estimate numbers using different 	
	representations	one thousand less, one thousand more
	• round any number to the nearest ten, 100 or 1000	thousand
	solve number and practical problems that involve all of the	
	above and with increasingly large positive numbers	
	• read Roman numerals to 100 (I to C) and know that over time,	
	the numeral system changed to include the concept of zero and	

	place value	
Year 5 – Number and Place Value	• read, write, order and compare numbers to at least 1 000 000	Factor pair
	and determine the value of each digit	
	• count forwards or backwards in steps of powers of ten for any	\geq greater than or equal to \leq less than or equal to
	given number up to 1 000 000	formula
	 interpret negative numbers in context, count forwards and 	
	backwards with positive and negative whole numbers, including	divisibility square number
	through zero	prime number ascending/descending order
	• round any number up to 1 000 000 to the nearest ten, 100,	ten thousand
	1000, 10 000 and 100 000	ten thousand
	solve number problems and practical problems that involve all	
	of the above	
	• read Roman numerals to 1000 (M) and recognise years written	
	in Roman numerals	
Year 6 – Number and Place Value	• read, write, order and compare numbers up to 10 000 000 and	factorise
	determine the value of each digit	prime factor, digit total
	 round any whole number to a required degree of accuracy 	
	• use negative numbers in context, and calculate intervals across	
	zero	
	• solve number and practical problems that involve all of the	
	above	
	• read Roman numerals to 1000 (M) and recognise years written	
	in Roman numerals	

EYFS - Addition and Subtraction	Automatically recall (without reference to rhymes, counting or other aids) number	
ETFS - Addition and Subtraction		
	bonds up to 5 (including subtraction facts) and some number bonds to 10,	
	including double facts.	
Year 1 – Addition and Subtraction	 read, write and interpret mathematical statements involving addition (+), 	addition
	subtraction (-) and equals (=) signs	
	represent and use number bonds and related subtraction facts within 20	add, more, and make, sum, total altogether double
	 add and subtract single-digit and 2-digit numbers to 20, including zero 	near double
	 solve one-step problems that involve addition and subtraction, using concrete 	half, halve
	objects and pictorial representations, and missing number problems such as 7	one more, two more ten more how many more to make? how many more is than
	= -9	how much more is?
	- 5	
<u>Year 2 – Addition and Subtraction</u>	 solve problems with addition and subtraction: 	one
	 using concrete objects and pictorial representations, including those involving 	hundred more
	numbers, quantities and measures	
	 applying their increasing knowledge of mental and written methods 	one hundred less
	recall and use addition and subtraction facts to 20 fluently, and derive and use	facts tons have down
	related facts up to 100	facts tens boundary
	 add and subtract numbers using concrete objects, pictorial representations, and 	
	mentally, including:	
	 a 2-digit number and ones a 2-digit number and tens 	
	 two 2-digit numbers 	
	 adding three single-digit numbers 	
	show that addition of two numbers can be done in any order (commutative) and	
	subtraction of one number from another cannot	
	 recognise and use the inverse relationship between addition and subtraction and 	
	recognise and use the inverse relationship between addition and subtraction and	

	use this to check calculations and solve missing number problems	
<u>Year 3 – Addition and Subtraction</u>	 add and subtract numbers mentally, including: a 3-digit number and ones a 3-digit number and tens a 3-digit number and hundreds add and subtract numbers with up to three digits, using formal written methods of columnar addition and subtraction estimate the answer to a calculation and use inverse operations to check answers solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction 	hundreds boundary
Year 4 – Addition and Subtraction	 add and subtract numbers with up to four digits using the formal written methods of columnar addition and subtraction where appropriate estimate and use inverse operations to check answers to a calculation solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why 	inverse
<u>Year 5 – Addition and Subtraction</u>	 add and subtract whole numbers with more than four digits, including using formal written methods (columnar addition and subtraction) add and subtract numbers mentally with increasingly large numbers use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why 	ones boundary, tenths boundary
Year 6 – Addition and Subtraction	perform mental calculations, including with mixed operations and large numbers	

use their knowledge of the order of operations to carry out calculations involving	
the four operations	
solve addition and subtraction multi-step problems in contexts, deciding which	
operations and methods to use and why	
 solve problems involving addition, subtraction, multiplication and division 	
• use estimation to check answers to calculations and determine, in the context of a	
problem, an appropriate degree of accuracy	

	Number – Multiplication and Division	
EYFS – Multiplication and Division	• Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.	
Year 1 – Multiplication and Division	 solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher 	multiplication multiply multiplied by multiple division dividing grouping sharing doubling halving array number patterns
Year 2 – Multiplication and Division	 recall and use multiplication and division facts for the two, five and ten multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (×), division (÷) and equals (=) signs show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot 	groups of times once, twice, three times ten times repeated addition divide, divided by, divided into groups, share, share equally left, left over one each, two each, three each ten each group in pairs, threes tens equal groups of

		Ι
	 solve problems involving multiplication and division, using materials, arrays, 	row, column
	repeated addition, mental methods, and multiplication and division facts, including	multiplication table
	problems in contexts	multiplication fact, division fact
Year 3 – Multiplication and Division	 recall and use multiplication and division facts for the three, four and eight 	factor
		product
	multiplication tables	
	 write and calculate mathematical statements for multiplication and division using 	remainder
	the multiplication tables that they know, including for two-digit numbers multiplied	
	by one-digit numbers, using mental and progressing to formal written methods	
	solve problems, including missing number problems, involving multiplication and	
	division, including positive integer scaling problems and correspondence problems	
	in which n objects are connected to m objects	
Year 4 – Multiplication and Division	• recall multiplication and division facts for multiplication tables up to 12 × 12	inverse
	• use place value, known and derived facts to multiply and divide mentally, including:	square, squared cube, cubed
	multiplying by zero and one; dividing by one; multiplying together three numbers	
	recognise and use factor pairs and commutativity in mental calculations	
	• multiply 2-digit and 3-digit numbers by a single digit number using formal written	
	layout	
	 solve problems involving multiplying and adding, including using the distributive law 	
	to multiply 2-digit numbers by a single-digit number, integer scaling problems and	
	harder correspondence problems such as n objects are connected to m objects	
Year 5 – Multiplication and Division	• identify multiples and factors, including finding all factor pairs of a number, and	
	common factors of two numbers	
	• know and use the vocabulary of prime numbers, prime factors and composite (non-	

	prime) numbers
	• establish whether a number up to 100 is prime and recall prime numbers up to 19
	• multiply numbers up to four digits by a single- or 2-digit number using a formal
	written method, including long multiplication for 2-digit numbers
	multiply and divide numbers mentally drawing upon known facts
	• divide numbers up to four digits by a single digit number using the formal written
	method of short division and interpret remainders appropriately for the context
	• multiply and divide whole numbers and those involving decimals by ten, 100 and
	1000
	recognise and use square numbers and cube numbers, and the notation for squared
	(²) and cubed (³)
	solve problems involving multiplication and division including using their knowledge
	of factors and multiples, squares and cubes
	solve problems involving addition, subtraction, multiplication and division and a
	combination of these, including understanding the meaning of the equals sign
	solve problems involving multiplication and division, including scaling by simple
	fractions and problems involving simple rates
Year 6 – Multiplication and Division	multiply multi-digit numbers up to four digits by a 2-digit whole number using the
	formal written method of long multiplication
	• divide numbers up to four digits by a 2-digit whole number using the formal written
	method of long division, and interpret remainders as whole number remainders,
	fractions, or by rounding, as appropriate for the context
	• divide numbers up to four digits by a 2-digit number using the formal written
	method of short division where appropriate, interpreting remainders according to

the context
perform mental calculations, including with mixed operations and large numbers
identify common factors, common multiples and prime numbers
use their knowledge of the order of operations to carry out calculations involving
the four operations
solve addition and subtraction multi-step problems in contexts, deciding which
operations and methods to use and why
solve problems involving addition, subtraction, multiplication and division
• use estimation to check answers to calculations and determine, in the context of a
problem, an appropriate degree of accuracy

	Number - Fractions	
Year 1 - Fractions	 recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity 	fraction equal part equal grouping equal sharing parts of a whole half one of two equal parts quarter one of four equal parts
Year 2 - Fractions	 recognise, find, name and write fractions 1/2, 1/4, 2/4 and 3/4 of a length, shape, set of objects or quantity write simple fractions [e.g. 1/2 of 6 = 3] and recognise the equivalence of 2/4 and 1/2 	equivalent fraction mixed number numerator, denominator wo halves two quarters, three quarters one third, two thirds one of three equal parts

Year 3 - Fractions	• count up and down in tenths; recognise that tenths arise from dividing an object sixths, sevenths, eighths, tenths
	into ten equal parts and in dividing single-digit numbers or quantities by ten
	• recognise, find and write fractions of a discrete set of objects: unit fractions and
	non-unit fractions with small denominators
	recognise and use fractions as numbers: unit fractions and non-unit fractions with
	small denominators
	recognise and show, using diagrams, equivalent fractions with small denominators
	• add and subtract fractions with the same denominator within one whole [e.g. 5/7
	+ 2/7 = 7/7]
	compare and order unit fractions, and fractions with the same denominators
	solve problems that involve all of the above
Year 4 – Fractions (including	recognise and show, using diagrams, families of common equivalent fractions hundredths
<u>decimals)</u>	• count up and down in hundredths; recognise that hundredths arise when dividing decimal, decimal fraction, decimal point, decimal place, decimal
	an object by one hundred and dividing tenths by ten equivalent
	solve problems involving increasingly harder fractions to calculate quantities, and
	fractions to divide quantities, including non-unit fractions where the answer is a
	whole number
	add and subtract fractions with the same denominator
	recognise and write decimal equivalents of any number of tenths or hundredths
	• recognise and write decimal equivalents to 1/4, 1/2, 3/4
	• find the effect of dividing a single- or 2-digit number by ten and 100, identifying
	the value of the digits in the answer as ones, tenths and hundredths
	round decimals with one decimal place to the nearest whole number
	compare numbers with the same number of decimal places up to two decimal

	1	
	places	1
	solve simple measure and money problems involving fractions and decimals to	
	two decimal places	1
Year 5 – Fractions (including	compare and order fractions whose denominators are all multiples of the same	proper/improper fraction, equivalent, reduced to, cancel
decimals and percentages)	number	thousand ths
	• identify, name and write equivalent fractions of a given fraction, represented	thousandths
	visually, including tenths and hundredths	in every, for every percentage, per cent, %
	recognise mixed numbers and improper fractions and convert from one form to	1
	the other and write mathematical statements > one as a mixed number [e.g. 2/5 +	1
	4/5 = 6/5 =1 1/5]	1
	add and subtract fractions with the same denominator and denominators that are	1
	multiples of the same number	1
	multiply proper fractions and mixed numbers by whole numbers, supported by	1
	materials and diagrams	1
	• read and write decimal numbers as fractions [e.g. 0.71 = 71 100]	1
	recognise and use thousandths and relate them to tenths, hundredths and	1
	decimal equivalents	1
	• round decimals with two decimal places to the nearest whole number and to one	1
	decimal place	1
	• read, write, order and compare numbers with up to three decimal places	1
	solve problems involving number up to three decimal places	1
	• recognise the per cent symbol (%) and understand that per cent relates to	1
	'number of parts per hundred', and write percentages as a fraction with	1
	denominator 100, and as a decimal	1
	denominator 100, and as a decimal	L

	 solve problems which require knowing percentage and decimal equivalents of 	
	1/2, 1/4, 1/5, 2/5, 4/5 and those fractions with a denominator of a multiple of ten	
	or 25	
Year 6 – Fractions (including	use common factors to simplify fractions; use common multiples to express	ratio
decimals and percentages)	fractions in the same denomination	
	• compare and order fractions, including fractions > one	
	add and subtract fractions with different denominators and mixed numbers, using	
	the concept of equivalent fractions	
	• multiply simple pairs of proper fractions, writing the answer in its simplest form	
	$[e.g. 1/4 \times 1/2 = 3/4]$	
	• divide proper fractions by whole numbers [e.g. 13 ÷ 2 = 1/6]	
	• associate a fraction with division and calculate decimal fraction equivalents [e.g.	
	0.375] for a simple fraction [e.g. 3/8]	
	identify the value of each digit in numbers given to three decimal places and	
	multiply and divide numbers by ten, 100 and 1000 giving answers up to three	
	decimal places	
	multiply single-digit numbers with up to two decimal places by whole numbers	
	• use written division methods in cases where the answer has up to two decimal	
	places	
	• solve problems which require answers to be rounded to specified degrees of	
	accuracy	
	• recall and use equivalences between simple fractions, decimals and percentages,	
	including in different contexts	
	Measurement - Measurement	

EYFS - Measurement	• Use everyday language to talk about size, weight, capacity, position, distance,	
	time and money to compare quantities and objects and to solve problems.	
Year 1 - Measurement	compare, describe and solve practical problems for:	measure
	lengths and heights [e.g. long/short, longer/shorter, tall/short, double/half	measurement
	> mass/weight [e.g. heavy/light, heavier than, lighter than]	size
	capacity and volume [e.g. full/empty, more than, less than, half, half full, quarter	compare
	time [e.g. quicker, slower, earlier, later]	guess, estimate enough, not enough
		too much, too little
	measure and begin to record the following:	too many, too few nearly, close to, about the same as roughly
	lengths and heights	just over, just under
	mass/weight	centimetre, metre
	capacity and volume	
	time (hours, minutes, seconds)	length, height, width, depth
	recognise and know the value of different denominations of coins and notes	long, short, tall
	• sequence events in chronological order using language [e.g. before and after,	high, low
	next, first, today, yesterday, tomorrow, morning, afternoon and evening]	
	• recognise and use language relating to dates, including days of the week, weeks,	wide, narrow
	months and years	thick, thin
	• tell the time to the hour and half past the hour and draw the hands on a clock face	longer, shorter, taller, higher and so on
	to show these times	longest, shortest, tallest, highest and so on

far, near, close
ruler
metre stick
kilogram, half kilogram
weigh, weighs, balances heavy, light
heavier than, lighter than heaviest, lightest
scales
litre, half litre capacity volume
full
empty
Chipty
mens they lead they half full suggestion full halds contained
more than less than half full quarter full holds container
time
days of the week, Monday, Tuesday months of the year (January,
February) seasons: spring, summer, autumn, winter day, week,
weekend, month, year birthday, holiday
morning, afternoon, evening, night bedtime, dinner time, playtime
today, yesterday, tomorrow
before, after
earlier, later
next, first, last
midnight
date
now, soon, early, late
quick, quicker, quickest, quickly
slow, slower, slowest, slowly
old, older, oldest
new, newer, newest

		takes longer, takes less time how long ago? how long will it be to? how long will it take to? how often? always, never, often, sometimes usually once, twice hour, o'clock, half past, quarter past, quarter to clock, clock face, watch, hands hour hand, minute hand hours, minutes money coin penny, pence, pound price, cost buy, sell spend, spent pay change dear, costs more cheap, costs less, cheaper costs the same as how much? how many?
<u>Year 2 – Measurement</u>	 choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels compare and order lengths, mass, volume/ capacity and record the results using >, < and = 	Measuring scale two halves two quarters, three quarters one third, two thirds one of three equal parts

	 recognise and use symbols for pounds (£) and pence (p); combine amounts to 	gram
	make a particular value	millimetre
	• find different combinations of coins that equal the same amounts of money	
	• solve simple problems in a practical context involving addition and subtraction of	contains
	money of the same unit, including giving change	temperature
	compare and sequence intervals of time	temperature
	 tell and write the time to five minutes, including quarter past/to the hour and 	degree
	draw the hands on a clock face to show these times	5, 10, 15 minutes past
	 know the number of minutes in an hour and the number of hours in a day 	5, 10, 15 Himutes past
		Fortnight
		Bought sold
		bought solu
		digital/analogue clock/watch, timer
		seconds
Year 3 – Measurement	 measure, compare, add and subtract: lengths (m/ cm/mm); mass (kg/g); 	division
	volume/capacity (I/ml)	
	measure the perimeter of simple 2-D shapes	approximately
	 add and subtract amounts of money to give change, using both £ and p in 	millimetre, kilometre, mile
	practical contexts	
	• tell and write the time from an analogue clock, including using Roman numerals	distance apart between to from perimeter
	from I to XII, and 12-hour and 24-hour clocks	centigrade
	 estimate and read time with increasing accuracy to the nearest minute; record 	
	and compare time in terms of seconds, minutes and hours; use vocabulary such as	century
	o'clock, a.m./p.m., morning, afternoon, noon and midnight	calendar,
	1	1

	 know the number of seconds in a minute and the number of days in each month, year and leap year compare durations of events [e.g. to calculate the time taken by particular events or tasks] 	earliest, latest a.m., p.m. Roman numerals 12-hour clock time, 24-hour clock time
Year 4 – Measurement	 convert between different units of measure [e.g. kilometre to metre; hour to minute measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres find the area of rectilinear shapes by counting squares estimate, compare and calculate different measures, including money in pounds and pence read, write and convert time between analogue and digital 12- and 24-hour clocks solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days 	unit, standard unit metric unit breadth edge, area, covers square centimetre (cm ²) mass: big, bigger, small, smaller weight: heavy/light, heavier/lighter, heaviest/ lightest measuring cylinder leap year, millennium noon, date of birth timetable, arrive, depart
<u>Year 5 – Measurement</u>	• convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and	Imperial unit square metre (m ²), square millimetre (mm ²)

	millilitre
	understand and use approximate equivalences between metric units and common pint, gallon
	imperial units such as inches, pounds and pints discount
	measure and calculate the perimeter of composite rectilinear shapes in currency
	centimetres and metres
	• calculate and compare the area of rectangles (including squares), and including
	using standard units, square centimetres (cm ²) and square metres (m ²) and
	estimate the area of irregular shapes
	 estimate volume [e.g. using 1 cm³ blocks to build cuboids (including cubes)] and
	capacity [e.g. using water]
	solve problems involving converting between units of time
	• use all four operations to solve problems involving measure [e.g. length, mass,
	volume, money] using decimal notation, including scaling
Year 6 - Measurement	solve problems involving the calculation and conversion of units of measure, using yard, foot, feet, inch, inches
	decimal notation up to three decimal places where appropriate circumference
	use, read, write and convert between standard units, converting measurements of
	length, mass, volume and time from a smaller unit of measure to a larger unit, and tonne, pound, ounce
	vice versa, using decimal notation to up to three decimal places centilitre
	convert between miles and kilometres cubic centimetres(cm ³), cubic metres (m ³),
	 recognise that shapes with the same areas can have different perimeters and vice
	versa cubic millimetres (mm ³), cubic kilometres (km ³)
	recognise when it is possible to use formulae for area and volume of shapes
	calculate the area of parallelograms and triangles Greenwich Mean Time, British Summer Time, International Date Line
	calculate, estimate and compare volume of cubes and cuboids using standard profit, loss

units, including cubic centimetres (cm3) and cubic metres (m3), and extending to	
other units [e.g. mm3 and km3]	

	Measurement – Properties of Shape	
EYFS – Properties of shape	 Use everyday language to talk about size, weight, capacity, position, distance, time and money to compare quantities and objects and to solve problems. Recognise, create and describe patterns. Explore characteristics of everyday objects and shapes and use mathematical language to describe them. 	
Year 1 – Properties of Shape	 recognise and name common 2-D and 3-D shapes, including: 2-D shapes [e.g. rectangles (including squares), circles and triangles] 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres] 	hape, pattern flat curved, straight round hollow, solid sort make, build, draw size bigger, larger, smaller symmetry, symmetrical, symmetrical pattern pattern, repeating pattern match corner, side point, pointed rectangle (including square) circle

		triangle
		face, edge, vertex, vertices cube, cuboid pyramid sphere
		cone
		cylinder
Year 2 – Properties of Shape	 identify and describe the properties of 2-D shapes, including the number of sides and 	surface
	line symmetry in a vertical line	line of symmetry
	 identify and describe the properties of 3-D shapes, including the number of edges, 	rectangular
	vertices and faces	circular
	• identify 2-D shapes on the surface of 3-D shapes, [e.g. a circle on a cylinder and a	triangular
	triangle on a pyramid]	pentagon
	 compare and sort common 2-D and 3-D shapes and everyday objects 	hexagon
		octagon
Year 3 – Properties of Shape	 draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D 	perimeter
	 shapes in different orientations and describe them recognise angles as a property of shape or a description of a turn identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle identify horizontal and vertical lines and pairs of perpendicular and parallel lines 	pentagonal hexagonal octagonal quadrilateral right-angled parallel, perpendicular hemisphere prism, triangular prism angle is a greater/smaller angle than

		acute angle
		obtuse angle
Year 4 – Properties of Shape	compare and classify geometric shapes, including quadrilaterals and triangles, based	line
	on their properties and sizes	construct, sketch
	 identify acute and obtuse angles and compare and order angles up to two right 	centre
	angles by size	
	• identify lines of symmetry in 2-D shapes presented in different orientations	reflect, reflection
	• complete a simple symmetric figure with respect to a specific line of symmetry	angle, right-angled
		base, square-based
		regular, irregular
		2-D, two-dimensional
		oblong
		rectilinear
		equilateral triangle, isosceles triangle, scalene triangle
		heptagon
		parallelogram, rhombus, trapezium polygon
		3-D, three-dimensional
		spherical
		cylindrical, tetrahedron, polyhedron
Year 5 – Properties of Shape	identify 3-D shapes, including cubes and other cuboids, from 2-D representations	radius, diameter

		1
	 know angles are measured in degrees: estimate and compare acute, obtuse and 	congruent
	reflex angles	axis of symmetry, reflective symmetry
	 draw given angles, and measure them in degrees (°) 	
	• identify:	x-axis, y-axis, quadrant
	 angles at a point and one whole turn (total 360°) 	octahedron
	 angles at a point on a straight line and 1 2 a turn (total 180° 	
	• other multiples of 90°	
	use the properties of rectangles to deduce related facts and find missing lengths and	
	angles	
	distinguish between regular and irregular polygons based on reasoning about equal	
	sides and angles	
Year 6 – Geometry/Properties of	draw 2-D shapes using given dimensions and angles	circumference, concentric, arc
<u>Shape</u>	 recognise, describe and build simple 3-D shapes, including making nets 	net, open, closed
	 compare and classify geometric shapes based on their properties and sizes and find 	het, open, closed
	unknown angles in any triangles, quadrilaterals, and regular polygons	intersecting, intersection
	illustrate and name parts of circles, including radius, diameter and circumference	plane
	and know that the diameter is twice the radius	kite
	• recognise angles where they meet at a point, are on a straight line, or are vertically	
	opposite, and find missing angles	dodecahedron net, open, closed
		reflex angle

	Measurement – Position and Direction	
EYFS – Position and direction	Use everyday language to talk about size, weight, capacity, position, distance, time	

	and money to compare quantities and objects and to solve problems.	
Year 1 – Position and Direction	 and money to compare quantities and objects and to solve problems. describe position, direction and movement, including whole, half, quarter and three-quarter turns 	position over, under, underneath above, below top, bottom, side on, in outside, inside around in front, behind front, back beside, next to opposite apart between middle edge
		middle, edge centre corner direction journey left, right up, down forwards, backwards, sideways across
		next to, close, near, far along through to, from, towards, away from movement slide, roll, turn
		stretch, bend whole turn, half turn, quarter turn, three-quarter turn
Year 2 – Position and Direction	 order and arrange combinations of mathematical objects in patterns and sequences use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn 	higher, lower

	and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)	clockwise, anticlockwise right angle straight line route north, south, east, west, N, S, E, W
		horizontal, vertical, diagonal
Year 3 – UNIT NOT TAUGHT Year 4 – Position and Direction	 describe positions on a 2-D grid as coordinates in the first quadrant describe movements between positions as translations of a given unit to the left/right and up/down plot specified points and draw sides to complete a given polygon 	north-east, north-west, south-east, south-west, NE, NW, SE, SW translate, translation rotate, rotation degree reflection ruler, set square angle measurer, compass
Year 5 – Position and Direction	 identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed 	coordinate
Year 6 – Position and Direction	 describe positions on the full coordinate grid (all four quadrants) draw and translate simple shapes on the coordinate plane, and reflect them in the axes 	

<u>Statistics - Statistics</u>	
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<u>Year 1 – UNIT NOT TAUGHT</u>		
<u>Year 2 – Statistics</u>	 interpret and construct simple pictograms, tally charts, block diagrams and simple tables ask and answer simple questions by counting the number of objects in each 	count, sort, vote group, set list, table tally
	category and sorting the categories by quantityask and answer questions about totalling and comparing categorical data	graph, block graph, pictogram represent label, title most popular, most common least popular, least common
Year 3 – Statistics	 interpret and present data using bar charts, pictograms and tables solve one-step and two-step questions [e.g. 'How many more?' and 'How many 	chart, bar chart, frequency table Carroll diagram, Venn diagram axis, axes
	fewer?'] using information presented in scaled bar charts and pictograms and tables	diagram
<u>Year 4 – Statistics</u>	 interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs 	survey, questionnaire, data
<u>Year 5 – Statistics</u>	 solve comparison, sum and difference problems using information presented in a line graph complete, read and interpret information in tables, including timetables 	database bar line chart line graph
		maximum/minimum value outcome
<u>Year 6 – Statistics</u>	 interpret and construct pie charts and line graphs and use these to solve problems calculate and interpret the mean as an average 	pie chart mean (mode, median, range as estimates for this)
		statistics, distribution

<u>Algebra – Algebra</u>	

<u>Year 1 – UNIT NOT TAUGHT</u>		
<u>Year 2 – UNIT NOT TAUGHT</u>		
<u>Year 3 – UNIT NOT TAUGHT</u>		
<u>Year 4 – UNIT NOT TAUGHT</u>		
<u>Year 5 – UNIT NOT TAUGHT</u>		
<u>Year 6 – Algebra</u>	use simple formulae	
	generate and describe linear number sequences	
	express missing number problems algebraically	
	find pairs of numbers that satisfy an equation with two unknowns	
	enumerate possibilities of combinations of two variables	